

ENHANCING YOUR IQ

WITH
Salima Jaffer

IN THE HOOP FUN

IN THE HOOP BOTTLE WRAP



baby lock

FOR THE LOVE OF SEWING

Creating the Heart:

1. Click on IQ Designer



2. Click on the Shapes Icon



3. Click on the Closed Shape Icon



4. Select the Heart Shape



(Row 4 Column 2)

5. Click OK

6. Click on Size

7. Change the H = 1.25"



and the W = 1.37"



8. Click OK

9. Click on the Line Region Property Icon



10. Select the No Sew Option



11. Click OK

12. Click on the Bucket/Cup Icon



13. Touch the Heart

14. Click on the Fill Region Property Icon

15. Change Color to Pink

16. Click OK

17. Click on the Bucket/Cup Icon

18. Touch inside the Heart

19. Click Next



20. Click on Set and Click OK when the message pop up

(For Destiny, Click on Preview, OK, Set, OK)

21. Click Memory then click on the Machines Memory

(for the Destiny Click on the Pocket with the Red Arrow



then click on Machine

Creating the Lettering:

1. Click Home

2. Click Embroidery



3. Click on the Fonts Tab



4. Select Font Style #9



5. Type "Kiss the"

6. Click Set

7. Click Add

8. Click on the Fonts Tab



9. Select Font Style #9

10. Type "COOK!"

11. Click Set

Kiss the

12. Move the word Cook below Kiss the

COOK!

13. Click Embroidery

14. Click Memory then click on the Machines Memory

(for the Destiny Click on the Pocket with the Red Arrow



then click on Machine

Machines Memory)

Creating the Buttonhole:

1. Click Home

2. Click on IQ Designer



3. Click on the Shapes Icon

4. Select the Square Shape



(Row1 Column 1)

5. Click OK

6. Click on Size

7. Change the H = .87"



and the W = .39"



8. Click OK

9. Click on the Line Region Property Icon

10. Click on the Satin Stitch Icon

11. Change Color to Blue

12. Click OK

13. Click on the Bucket/Cup Icon

14. Touch the Buttonhole



15. Click Next

16. Change the Density to 110%



(For Destiny – Click Set to make the changes)

17. Click Set and Click OK when the message pop up

(For Destiny, Click on Preview, OK, Set, OK)


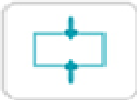
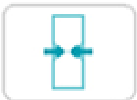

18. Click Memory then click on the Machines Memory

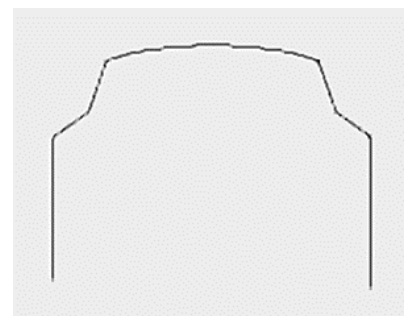
*(for the Destiny Click on the Pocket with the Red Arrow
Machines Memory*



then click on Machine

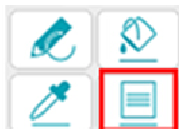
Creating the Shape:

1. Click Home
2. Click on IQ Designer
3. Click on the Shapes Icon
4. Select the Shield Shape  (Row 6 Column 2)
5. Click OK
6. Click on Size
7. Change the H = 5.70"  and the W = 4.38" 
8. Click OK
9. Click on the Eraser Icon
10. Reduce the size to 10 and change the option to square. Click OK
11. Select the Smallest Square and delete the lower half of the shield (before it starts to curve)
12. Click the Select Icon and draw a box around the design. Move it to the top of the hoop
13. Click on the Shapes Icon
14. Select the Rounded Square Shape  (Row 1 Column 2)
15. Click OK
16. Click on Size
17. Change the size until the sides of the Square match up with the sides of the Shield
18. Click OK
19. Click on the Eraser Icon
20. Reduce the number to 10 and change the option to square. Click OK



21. Delete the overlapped area
22. Click on the Select Icon and draw a box around the shape
23. You may want to re size the new shape. If so, click on Size and resize it

24. Click on the Line Region Property Icon



25. Select the Double Run Icon

26. Change Color to Red

27. Click OK



28. Click on the Bucket/Cup Icon

29. Touch the Line

30. Click on Memory then Click on the Machines Memory

*(for the Destiny Click on the Pocket with the Red Arrow
Machines Memory*



then click on Machine

31. Click Next

32. Click on Set and Click OK when the message pop up

(For Destiny, Click on Preview, OK, Set, OK)

33. Click Add

Creating the Tackdown Line:

1. Click IQ Designer



2. Click on the Pocket with the Arrow



(for Destiny click on the Pocket with the Blue Arrow)



3. Click on the Machines Memory

4. Select the design you just created

5. Click OK or Set depending on your machine
6. Click on the Line Region Property Icon
7. Select the Double Run Icon
8. Change the Color to Yellow
9. Click OK
10. Click on the Bucket/Cup Icon
11. Touch the Outline
12. Click on the Me

*(for the Destiny Click on the Pocket with the Red Arrow
Machines Memoo*



then click on Machine

13. Save the design to the Machines Memory
14. Click Next
15. Click on Set and Click OK when the message pop up
(For Destiny, Click on Preview, OK, Set, OK)
16. Click on Add

Adding the Lettering:

1. Click on the Memory Pocket *(for Destiny click on the Machine Memory)*
2. Select the Machines Memory
3. Select “Kiss the COOK!”
4. Click Set
5. Click on Kiss the
6. Click Edit
7. Click Size and Reduce the Size so it fits nicely inside the outer shape

8. Click OK

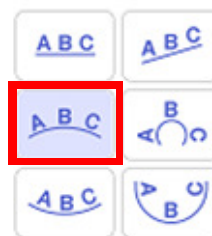
9. Click on the Text Icon



(for Destiny Click on the Array Icon)



10. Select the Slight Curve Downwards Option



11. Click OK

12. Click Set

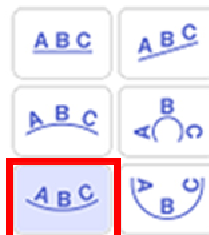
13. Select the word COOK!

14. Click on the Text Icon



(for Destiny Click on the Array Icon)

15. This time Select the Slight Array Curving Upwards



16. Click OK

17. Click Set

18. Click On Edit

19. Click Size

20. Reduce the Size of the word COOK!

21. Click on Move

22. Using the arrows position the lettering towards the bottom of the outer shape


23. Click OK

24. Click Add

Adding the Heart:



1. Click on the Memory Pocket

2. Select the Machines Memory

3. Select the Heart Design
4. Click Set
5. Click Edit
6. Click Rotate
7. Rotate the heart to a pleasing position
8. Click OK
9. Click Duplicate 
10. Click Size
11. Reduce the Size until it is smaller than the first one
12. Click OK
13. Click Rotate
14. Rotate the heart to a pleasing position
15. Click OK
16. Click Add



Creating the Stitching Line for the Back Piece:

17. Click IQ Designer
18. Click on the Pocket with the Arrow 
(for Destiny click on the Pocket with the Blue Arrow) 
19. Click on the Machines Memory
20. Select the Outline Design
21. Click OK
22. Click on the Line Region Property Icon

23. Select the Double Run Icon



24. Change the Color to Purple

25. Click OK

26. Click on the Bucket/Cup Icon

27. Touch the Outline

28. Click Next

29. Click on Set and Click OK when the message pop up

(For Destiny, Click on Preview, OK, Set, OK)

30. Click on Add

Adding the Buttonhole:

1. Click on the Memory Pocket

2. Select the Machines Memory

3. Select the Buttonhole Design

4. Click Set

5. Click Edit

6. Click on Size

7. Click on the Re-Scaling Option

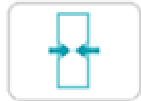


8. When the Message pops up click OK

9. Change the H = .75"



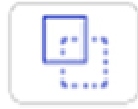
W = .35"



10. Use the arrows to move the Buttonhole to the top left part of the design

11. Click OK





12. Click Duplicate
13. Click and Drag the 2nd Buttonhole to the right part of the design
14. Click Duplicate
15. Click and Drag the 3rd Buttonhole to the right part of the design – halfway down
16. Click Duplicate one final time
17. Click and Drag the 4th Buttonhole to the left part of the design – halfway down
18. If you need to move any of the other components use the Select Arrows until the part you want to move is highlighted then move it to where you prefer
19. Click Embroidery
20. Click Memory
21. Save the Design to the Machines Memory

Embroidering the Bottle Apron:

1. Hoop a piece of Tear Away Stabilizer in the 5” x 7” Hoop
2. Thread the Machine with embroidery thread that you want for outline of your design and 60 Wt White thread in the bobbin
3. Stitch Color 1 (Placement Line)
4. Lay a piece of Cork over the Placement Line. Tape in place
5. Stitch Color 2 (Tackdown Line)
6. Stitch Color 3 and Color 4 (The Lettering)
7. Stitch Color 5 and Color 6 (The Hearts)
8. Remove the Hoop from Machine and Turn the Hoop over to the back and Lay another piece of Cork – Right Side Out and Tape in Place
9. Change the Upper Thread and Bobbin Thread to Match your Outer Stitching Line
10. Attach hoop back on the Machine

11. Stitch Color 7 (The Stitching Line for the Back of the Bottle Apron)
12. Change the Upper Thread and Bobbin Thread to Match your Buttonhole Color
13. Stitch Color 8 – Color 11 (The Buttonhole)
14. Remove the Hoop from the Machine
15. Trim close to the stitching line